While waiting for 10am – Week 9

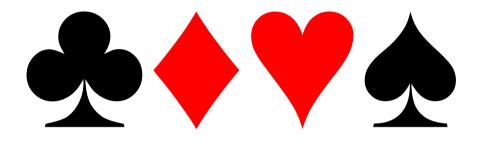
Last weekend's Mr Bridge seminar

This was very good, but **very** intense – 4 hours of talks per day and 3 hours of set hands per day.

- Defence against High Contracts
- Disrupting Declarer
- Game Tries (Major (can you help me) and Minor (I have a NT stopper)
- Teams of Four (contrasted with Duplicate Pairs)
- Pressing the Defence (including squeezes)
- (Suited) Overcalls

Many folk played more bridge in the evenings – I wanted a change and went Geocaching.

Week 9 Count Signals



Steve Bailey

Week 9 The last few weeks

Recently we have been learning how to "Trump for eXtra Tricks".

In summary for Declarer:

Make a plan.

If there is a shortage in Dummy (with respect to Declarer), consider trumping that suit.

If there is a long suit in Dummy, establish it for extra tricks – you will need entries which may be trumps.

In summary for Defenders:

If Dummy has a short suit, remove Dummy's trumps.

If Dummy has a long suit, remove Dummy's entries.

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Also last week we looked at the Gambling 3NT. See RWPB page 71.

Week 9 Count Signals

We will watch the first half of part 1 of the Bernard Magee DVD "Signals and Discards".

This is all about count signals.

- Make a signal as defender if you are not trying to win the trick eg Dummy has already played a card above your highest.
- Make an ATTITUDE (like/dislike a suit) signal (next time) when your partner leads unless it is obvious from bidding that you have already told your partner this. Then make a COUNT signal.
- Make a COUNT signal (Odd/Even suit length) when Declarer/Dummy leads.
- Sometimes it may be necessary to give two signals if (say) your high card is a 4 and your low card is a 2. The 4 may be misunderstood.
- I would like partner of defender playing a card to say if they think the card is a COUNT signal. Discuss if interpretation wrong.

Week 9 Play

Play

NS have the pair number of their table, N has his back to the stage. EW have the pair number of their table plus 8.

Play boards in sequence. Have an incoming pile and an outgoing pile. Pass outgoing to next lower numbered table – Table 1 to highest table.

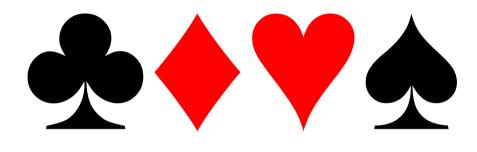
Many boards have instructions on coloured card. The appropriate people should read each card at the time it says and follow its instructions.

As part of the learning process – I would like the partner of whoever has just bid to take whatever action is **standardly required** (eg announcing 1NT to be 12-14 points, ALERTing a conventional bid, ...) – **AND ALSO** to give a brief **description** to the other three players on what the bid means.

If you wish to fill in a personal results card, they are available here. They are commonly used at duplicate clubs.

Any questions? Tea / coffee & biscuit. (20p) PLAY

Week 9 Count Signals



The end

Week 9 set hand references follow.

Week 9 Set hands

Set hand sources

| DVD:SAD | Bernard Magee DVD "Signals and Discards" |
|------------|--|
| AR:SAD | Andrew Robson: Signals and Discards |
| AR:BWSHH | Andrew Robson: Bridge What Should Have Happened |
| PM:121Tips | Paul Mendelson: 121 Tips for Better Bridge |
| Times | Andrew Robson Bridge column in the (London) Times. |
| | |

Blue results as played.

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Red results are reference results.

Boards as played are rotated compared to the book presentation (which mostly make South dealer). Rotation defined by position of A.

Week 9 Set hands

Dir Vul # Source Dlr = Dealer, Vul = Vulnerability.

Ν 1 None AR:SAD#11

A**♦**=N

- 9 3NT = N1 9
- 3NT-1 N 8 3 11 Ref 3NT-1 N
 - 50 -50 -

-

400

8

Must have missed COUNT Good defence

Week 9 Set hands

| # | Dlr | Vul | Sou | rce | | DIr = Dealer, Vul = Vulnerability. | |
|----|-----|-------|-----|--------|-----|------------------------------------|---------------|
| 2 | Е | NS | DVD | SAD#1: | | | A ♠=E |
| 1 | 9 | 3NT-2 | Е | 7 | 100 | - | |
| 4 | 12 | 3NT-2 | Е | 7 | 100 | - | |
| Re | ef | 3NT-1 | Е | 8 | 50 | - | |

Not sure what declarer did to go down 2 tricks. But these results are great for NS.

Week 9 Set hands

| # | Dlr | Vul | Sou | rce | | Dlr = D | ealer, Vul = Vulnerability. |
|---|-----|-------------|-----|---------|---------|---------|--------------------------------|
| 3 | S | EW | DVE |):SAD#2 | | | A ≜ =N |
| | - | 4S-1 2D= | - | - | - 90 | 50 - | Unexpected, but good NS score. |
| | | 4S-1 | | - | - | 50 | onexpected, but good no score. |

Week 9 Set hands

| # | Dlr | Vul | Sou | rce | | Dlr = D | ealer, Vul = Vulnerability. |
|----|-----|------|-----|--------|---|---------|-----------------------------------|
| 4 | W | All | AR: | SAD#12 | | | A ≜ =S |
| | - | 6H= | | | - | 1430 | |
| 2 | 10 | 4H+2 | VV | 12 | - | 680 | Despite not saying to play in 6H! |
| Re | ef | 6H= | W | 12 | - | 1430 | |

Sometimes giving a COUNT signal doesn't help. This being such a case.

ALL READ AFTER BIDDING Normal bidding is {W} #2C! P 2D P // #3NT P P P Please use the following aggressive bidding {W} #2C! 2D P // #3NT P 4NT // #6H P P P

Week 9 Set hands

| # | DIr | Vul | Source | DIr = Dealer, Vul = Vulnerability. |
|---|-----|-----|--------|------------------------------------|
| | | | | • |

- 5 N NS AR:BWSHH#191
- 2 10 3NT+2N 11
- 3 1 3NT= N 9 600 -
- Ref 3NT-1 N
- 9 8
- 100
- 660 Poor defence
 - Poor defence

A**♦**=N

Week 9 Set hands

600

Poor defence

Good defence

| # | Dlr | Vul | Source | DIr = Dealer, Vul = Vulnerability. |
|---|-----|-----|--------|------------------------------------|
|---|-----|-----|--------|------------------------------------|

6 E EW PM:121Tips#82

9

- 2 10 3NT = E
- 3 11 3NT-1 E 8 100 -3NT-1 E 8 Ref
 - 100 -

-

A**♦**=E

Week 9 Set hands

| # Dlr | Vul | So | ource | | DIr = Dealer, Vul = Vulnerability. |
|-------|-------|-----|--------|--------|------------------------------------|
| 7 S | All | AF | R:BWSI | HH#192 | |
| 2 10 | 4S-1 | Ν | 9 | - | 100 |
| 3 11 | 3NT-1 | S | 8 | - | 100 |
| 4 12 | 3NT-2 | 2 S | 7 | - | 200 |
| Ref a | 3NT-3 | S S | 6 | - | 300 |
| Ref b | 3NT-2 | 2 S | 7 | - | 200 |

A**≜**=N

Week 9 Set hands

| # | Dlr | Vul Sou | irce | | Dlr = D | ealer, Vul = Vulnerability. | |
|----|-----|----------|--------|-----|---------|-----------------------------|---------------|
| 8 | W | None AR: | SAD#13 | | | | A ≜ =W |
| 3 | 11 | 3NT-1 W | 7 | 100 | - | | |
| 4 | 12 | 3NT+1W | 10 | - | 430 | Poor defence | |
| Re | ef | 3NT-1 W | 8 | 50 | - | | |

ALL READ AFTER DUMMY PLAYS FIRST CARD Normally you signal if NOT trying to win the trick. Normally you use ATTITUDE if partner leads and COUNT if declarer/dummy leads.

Here, if partner cannot beat dummy's small honour, then he isn't liking the suit, so give a COUNT signal instead.

Week 9 Set hands

- **# Dir Vul Source** Dir = Dealer, Vul = Vulnerability.
- 12 W NS Times:2017-12-09

A**≜**=S

3 11 3NT= E 9 - 400 Ref 5C+1 W 12 - 420

This deal was not a COUNT exercise.